



© Asst. #10440
Item #10444

NAVY THUNDER TRIPLE ZORD MORPHIN POWER RANGER™



WARNING:

**CHOKING HAZARD - Small parts.
Not for Children under 3 years.**

CAUTION: PLEASE READ BEFORE PLAYING WITH TOY

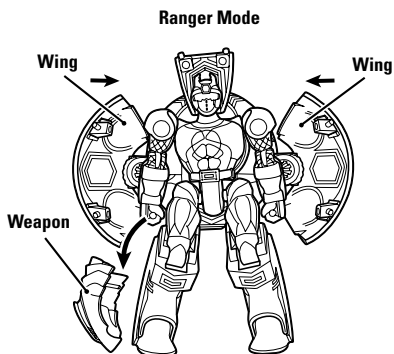
- **Do not:** 1) aim toy at anyone, 2) hit anyone with toy, 3) poke anyone with toy, 4) swing toy at anyone, 5) step on toy.
- **Be careful** not to pinch fingers with hinged parts of toy.

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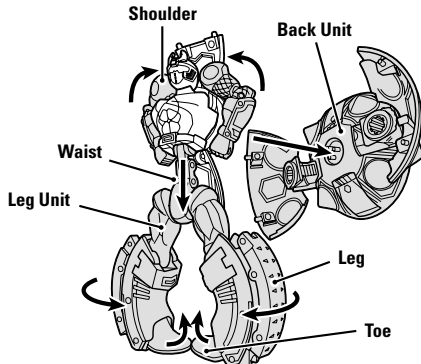
Triple Zord Morphin Power Ranger	1
Wings	2
Weapon	1

HOW TO TRANSFORM FROM POWER RANGER MODE TO ZORD MODE

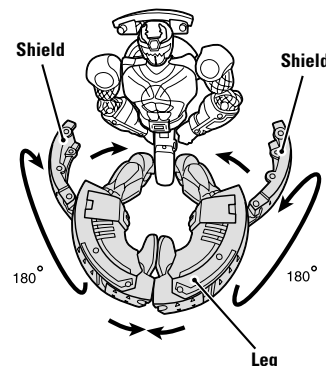
- 1** 1) Weapon and wings can be attached as shown (Ranger Mode).
2) Remove weapon from arm.



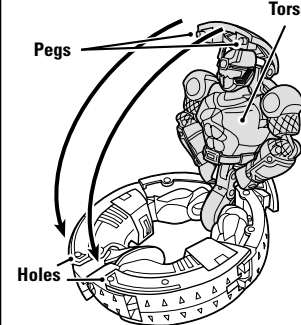
- 2** 1) Remove back unit as shown.
2) Move shoulders up.
3) Extend waist by pulling down the leg unit.
4) Turn the legs to face inward, and turn toes up.



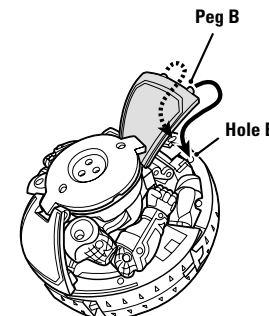
- 3** 1) Turn shields 180 degrees and connect to each other.
2) Attach legs as shown.



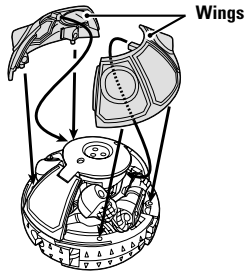
- 4** 1) Fold torso down by attaching pegs to holes as shown.



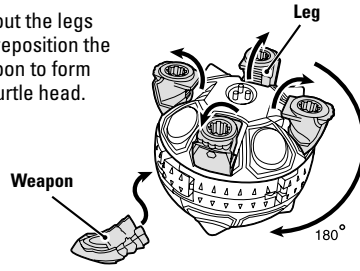
- 2) Attach peg B to hole B as shown.



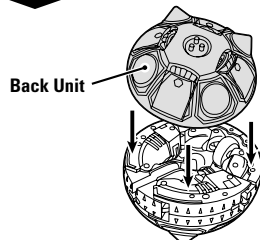
- 5** Attach wings as shown to cover up the body.



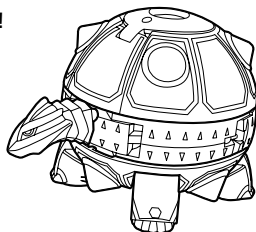
- 6** Pull out the legs and reposition the weapon to form the turtle head.



Attach back unit.

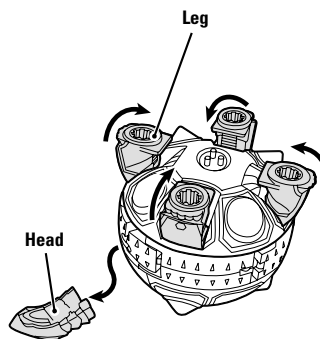


Zord Mode Complete!

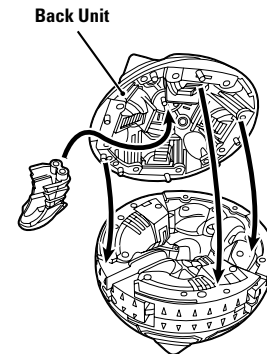


HOW TO TRANSFORM FROM ZORD MODE TO WEAPON MODE

- 1** Detach head and fold legs back in.



- 3** Detach back unit. Store head as shown and reattach.



- 3** **Weapon Mode Complete!**

