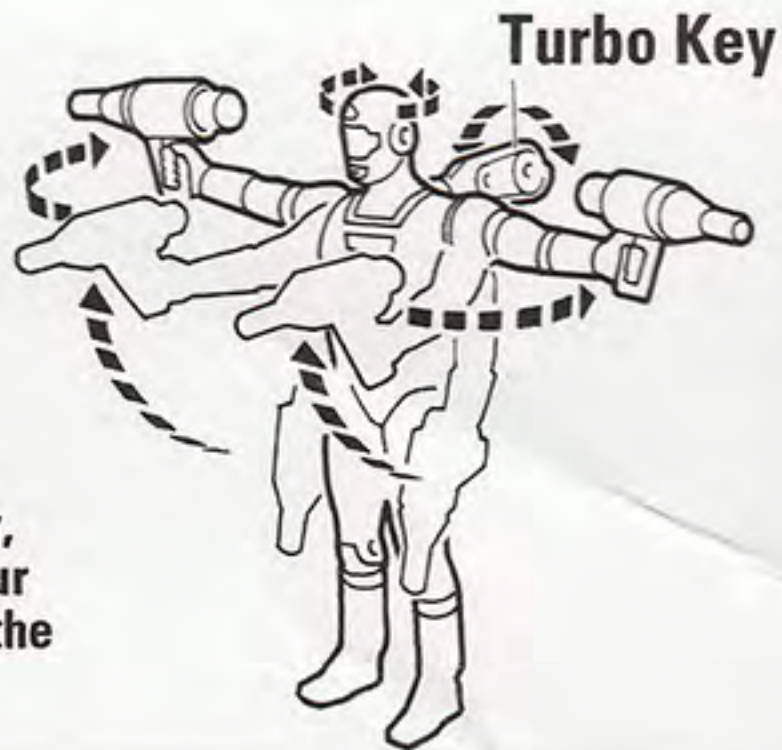


Place the **TURBO HAND BLASTERS** in the **BLUE TURBO RANGER's** hands. Then, insert the Turbo Key in the slot in the back of the **BLUE TURBO RANGER**. Turn the Key back and forth to make him move his arms and head, as shown.



**NOTE:**  
If you lose the Turbo Key, you can still activate your action figure by turning the key slot left and right.



## **WARNING:**

**CHOKING HAZARD - Small parts.  
Not for Children under 3 years.**